

# Using Special Member Functions in C++11 Exercises

# Rule of Zero

- Explain what is meant by the "Rule of Zero"
- When should the Rule of Zero be used?

# Rule of Five

- Explain what is meant by the "Rule of Five"
- When should the Rule of Five be used?

# Move-only Class

- Explain how to make a move-only class
- Give an example of when a move-only class could be useful

# Immoveable Class

- Explain how to make an immoveable class
- Give an example of when an immoveable class could be useful

# Copy-only Class

- Explain how to make a copy-only class
- Why are copy-only classes not recommended?